**Assignment 7** (structures and linked lists)

1. Use arrays to input and output 5 names, roll numbers and marks.
2. Repeat the same problem using structures.
3. WAP to initialize structures, copy one structure whole another and also just few variables of one structure into another.
4. Implement nested structures.
5. Implement dot operator and arrow operator for structures.
6. Pass a structure into another function.
7. How would you swap two structures?
8. Use pointers and structures to implement stacks with *push* and *pop* operations.
9. Implement queues using *Enqueue* and *Dequeue* operations.
10. Implement linked list by *inserting* an element at a given location and *deleting* a given element.